Jordan Legacies Manager Application

NAME:
ADDRESS:
PHONE NUMBER:
EMAIL ADDRESS:
PARENTS OR GUARDIAN
CURRENT GPA:
Do you have transportation to and from school outside regular hours?
1. Include a short letter of recommendation from 3 current JHS faculty members.
APPLICATIONS MUST BE RETURNED TO MRS. WAY BY Thursday April 7th 2022.
MEMBERSHIP CONSENT FORM
I,
Signature Date
I,

Possible Manager Responsibilities

Managers are required to be in the 7th period Legacy class. You will follow the Jordan Legacies practice schedule as well. As long as they are here practicing, you are here working and helping! You could be asked to:

Run Music and video performances Complete paper work File papers, costumes, and props Inventory supplies Type handouts Enter information into the computer Make signs and posters

Managers attend every football game JHS participates in.

Managers will be allowed to attend the Legacies trips following financial obligations.

Managers are expected to help with backstage duties for the Jordan Legacies Spring Show. A rehearsal schedule will be given to you prior to the show, and you will be required to attend every rehearsal.

The Managers must purchase a jersey, t-shirts, and supplies. This amount will be due before the end of school so that the items can be ordered before next season. Managers will receive their items prior to summer line camp in July.

****Failure to complete the given responsibilities will result in removal from the program. REMEMBER: Managers follow the same eligibility requirements as the Jordan Legacies. They also follow the same disciplinary consequences as listed in the Jordan Legacies Constitution and handbook!

Interviews for managers will be on April 11th starting at 3 PM. Please dress to impress!

MANAGER WILL BE CHOSEN BY April 12th. We are looking for students who are passionate about the Jordan Legacies organization and willing to help the team! The Director will choose managers based on their work ethic, commitment level, grades and teacher recommendations.